



How We Play T-Ball

1. Managers will employ a continuous batting while on offense and allow players to play all positions on the field while on defense
 - a. There is not a catcher position in T-Ball
 - b. It is recommended that coaches spread the players throughout the infield and have the players rotate through the 'positions' throughout the game
 - i. Use of the flat saucer cones can help with spacing the players throughout the infield and allow for easier rotation
2. Games scheduled for 1 hr on Saturdays
 - a. Games typically last 2-3 innings
 - b. It is recommended that teams utilize the first 15 minutes to practice some skills development
 - i. Coaches may choose to schedule separate practice times but must do so through the T-Ball Coordinator to confirm field availability
 1. PLL only has field permits for certain locations and times. The level coordinator will be able to approve a practice request or suggest available times
 2. T-Ball teams may have to share a field to accommodate practice requests. It is expected that should teams need to share a practice time, they will split the time spent on the infield vs outfield equally
 - c. Scores are not kept and outs are not counted. Half innings end once the entire team has batted
 - i. Games end at the top of the hour. New innings should not be started after 10 minutes before the hour
3. There is no on-deck batter
 - a. Fenced in areas May Not be used for an on-deck batter
 - b. Players may not leave the field to assume the on-deck position
 - c. The next batter should be ready with helmet on but may not pick up a bat until it is his/her turn to bat
4. All bats must be meet USA Baseball Bat standards and must have a USA Baseball sticker on the handle
 - a. Bat donuts are not permitted
 - b. Bats may not be altered in any way. Products such as, but not limited to, choke-knobs, choke-up assists or thumb protectors are considered alterations or modifications to the bat and are not permitted
5. Metal cleats are not allowed
6. Other than Medical Alert Bracelets, jewelry of any kind is not allowed to be worn by any player during a game or practice

7. Casts may not be worn during the game by players or coaches
 - a. Players or coaches wearing casts must remain in the dugout during the game
8. Players must wear helmets when;
 - a. Batting in practice or games
 - b. Practice any form of batting, including, but not limited to, off a tee or soft toss
 - c. Running the base paths in games or practice
 - d. Serving as a base coach
9. Batting helmets may not be altered in any fashion, including painting, stickers or decals
10. No head first slides unless diving back to a bag
11. Advanced players may elect to not use a tee and have a coach pitch to them
 - a. After the first 2-3 games, coaches should start encouraging players to not use a tee and try hitting a coach pitched ball
 - i. By the last 2 games, all players should be attempting to hit a coach pitched ball to start every at-bat
 1. Coaches are free to use their best judgement pertaining to an individual player's ability
 - b. If a player elects to not use a tee, in an effort to keep the game moving, if after 4-5 pitches, a ball has not been put in play, a tee will be used to finish off the at-bat
 - i. Player may elect to have a coach pitch on their next at-bat
12. There are no steals or advancement due to "errors." The offensive team will move around the base path one base at a time
 - a. There are no doubles or triples
 - b. The last batter of each half inning will be a "Home Run" which allows all runners to "score" and close out the half inning.

NOTE: Peabody Little League playing rules and regulations may be more strict than Little League International Rules, but never more lax. All league coaches should review and understand the Peabody Little League Bylaws and the Little League International official rule book. In instances of rule questions and applications, please refer to the PLL Bylaws then the Little League International rule book.